# Warm Up

If a figure is reflected across the line x = 1, would the image be

SIMILAR or CONGRUENT

to the pre-image?

How do you know?

Every point of the image is the same distance from the line of reflection as the preimage, but on the other side. Kuta Software - Infinite Pre-Algebra

Name\_\_\_\_

### **Reflections of Shapes**

### Date\_\_\_\_\_ Period\_\_\_\_

#### Graph the image of the figure using the transformation given.

1) reflection across the x-axis



3) reflection across y = 1



5) reflection across the x-axis *T*(2, 2), *C*(2, 5), *Z*(5, 4), *F*(5, 0)







4) reflection across the x-axis



6) reflection across y = -2H(-1, -5), M(-1, -4), B(1, -2), C(3, -3)



#### Find the coordinates of the vertices of each figure after the given transformation.

7) reflection across the x-axis
 *K*(1, -1), *N*(4, 0), *Q*(4, -4)
 *N*'(4, 0), *Q*'(4, 4), *K*'(1, 1)

8) reflection across y = −1 R(−3, −5), N(−4, 0), V(−2, −1), E(0, −4) N'(−4, −2), V'(−2, −1), E'(0, 2), R'(−3, 3)

9) reflection across x = 3F(2, 2), W(2, 5), K(3, 2)

10) reflection across x = -1 V(-3, -1), Z(-3, 2), G(-1, 3), M(1, 1)Z'(1, 2), G'(-1, 3), M'(-3, 1), V'(1, -1)

#### Write a rule to describe each transformation.









reflection across the y-axis



### **Rotations**



### Rotations

A **rotation**, or *turn*, is a transformation in which a figure is rotated about a point called the **center of rotation**. The number of degrees a figure rotates is the **angle of rotation**.

In a rotation, the original figure and its image are congruent.





### **Rules for Rotation:**

Every point of the Image is rotated around the <u>Center or point</u> of <u>rotation</u>.
Each point in the Image is <u>rotated</u> the same <u>Number</u>

of degrees in the same direction.

•	Figures can be rotated <u>Clockwise</u> (CW) or
	<u>counter</u> clockwise. (CCW), the hands of 0° clockwise.
	270° () 90° 90° (5) 270°
	80°ClockwiseCounter Clockwise
•	The image and the preimage areCongruent

### How to label Quadrants:





### To rotate an object, we need to know:

- 1. The point we are rotating around
- 2. The direction we are rotating
- 3. The number of degrees we are rotating

#### How to do it yourself:







Rotate 90 ° clockwise around the origin.

# How to a draw rotated object

- Rotate the paper with the pre-image plotted the specified number of degrees in the correct direction.
- Write down the new coordinates of the "image".
- Rotate the paper back to the original orientation.
- Plot the coordinates of the image.

## Rotate 90° counter clockwise around the origin.



 $A(3,5) \longrightarrow A'(-5,3)$  $B(1,2) \longrightarrow B'(-2,1)$  $C(4,3) \longrightarrow C'(-3,4)$ 

## Rotate 90° counter clockwise around the origin.



 $A(3,5) \longrightarrow A'(-5,3)$  $B(1,2) \longrightarrow B'(-2,1)$  $C(4,3) \longrightarrow C'(-3,4)$ 

Example #2: rotate the given shape



Why do you think there was no direction given for the rotation?



### Example #3: rotate the given shape

### rotation 90° clockwise about the origin





Example #4: write the rotation that must have occurred





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Name

**Rotations of Shapes** 

Date\_\_\_\_\_ Period\_\_\_\_

#### Graph the image of the figure using the transformation given.

1) rotation  $180^{\circ}$  about the origin



3) rotation  $90^{\circ}$  clockwise about the origin



 5) rotation 90° clockwise about the origin U(1, −2), W(0, 2), K(3, 2), G(3, −3)



2) rotation  $90^{\circ}$  counterclockwise about the origin



4) rotation  $180^{\circ}$  about the origin



6) rotation  $180^{\circ}$  about the origin V(2, 0), S(1, 3), G(5, 0)





# Homework

Finish classwork